

Book Your Field Trip



Bookings available in May, June and September

Our programs offer immersive experiences for students and conform to the current BC Primary Curriculum

We also have facilities for lunch and plenty of room to run around!

Book your Field Trip! Visit:

<https://okeeferanch.ca/tours-events/education-and-school-tours>, download and fill out the program booking form.

Students and Parent Helpers - \$8.40 each

Teachers and Bus Drivers – FREE!

www.okeeferanch.ca | 250 542 7868 | okeefeschoolprogram@gmail.com

Guided Programs

Choose **three** guided programs to build your day at O'Keefe Ranch. The students will be split into groups and rotate through programs, with time for lunch.

O'Keefe Mansion Tour – Grades 2, 3, 4, 5

Take a tour of the O'Keefe Mansion and learn about how the Ranch was first established, and about the family who lived onsite for 110 years.

General Store – Grades 2, 3, 4, 5

Take a tour of the General Store and learn about the early post office, what families would buy at a store, and household tools of the 19th century. Teachers have the option of allowing students to buy candy at the end of their tour.

Schubert House Pioneers – Grades 3, 4, 5

Learn all about the Schubert Family, immigrants to Canada who travelled overland from Winnipeg to British Columbia in the 1860s. Decide as a group what belongings, tools, furnishings and food would take with you on such a journey, and what you would have to leave behind.

First Nations Hunters and Gatherers – Grades 2, 3

Sit outside with us on traditional Syilx land, while you touch and see traditional materials used by the First Nations. Think about the types of problems you might encounter living in untamed land, and how you would use materials to overcome those problems and build tools. Listen to a traditional Okanagan story or two while you're here.

First Contact Trading Game – Grades 3, 4, 5

Split into two teams and take turns trading items to ensure that you can survive the winter. Will you get everything you need?

Victorian Schoolhouse – Grades 2, 3, 4, 5

Meet at the Balmoral schoolhouse door and be introduced to your Victorian schoolmarm. She will guide you through an authentic school lesson where you will write on a real slate and learn your 3 Rs. Don't be late!

Self-Guided Programs

Choose one self-guided program to finish building your day at O'Keefe Ranch. The students will be split into groups and rotate through programs, with time for lunch.

St. Anne's Cemetery – Grades 2, 3, 4, 5 (self-guided)

Take a stroll through the St. Anne's Church cemetery and look around at the headstones and think about: who is the youngest person here? Which grave is the fanciest? Which is the plainest? How does this tell us how we remember historical figures? Students can make a rubbing on a headstone of their choice.

Old-Fashioned Games – Grades 2, 3, 4, 5 (self-guided)

Get some energy out by playing old fashioned games, including examples of both European and First Nations pastimes.

Whats-It? – Grades 2, 3, 4, 5 (self-guided)

What is it? What was it used for? Take a look at a selection of mysterious museum items, and tell us what these items were used for in the past.

Scavenger Hunt – Grades 2, 3, 4, 5 (self-guided)

Explore the entire Ranch on foot while looking for items on our famous scavenger hunt list. Can you find them all?

General Store Scavenger Hunt – Grades 2, 3, 4, 5 (self-guided)

Explore the artifacts in the General Store by finding one item for every letter in the alphabet. Bet you've never heard of a quokka before!

Mapping – Grades 4, 5 (self-guided)

Fill in the buildings on the map, identifying the ones that might be important to a visitor, such as the Post Office or the Church. One of the buildings is missing—can you add it into the map and tell us what it is?

Please note: O'Keefe Ranch no longer distributes paper booklets. All program resources will be made available digitally prior to your visit.